Part B. Linear Algebra, Vector Calculus Chap. 6: Linear Algebra; Matrices, Vectors, Determinants, Linear Systems of Equations

- Theory and application of linear systems of equations, linear transformations, and eigenvalue problems.
- Vectors, matrices, determinants, ...

6.1. Basic concepts

- Basic concepts and rules of matrix and vector algebra
- Matrix: rectangular array of numbers (or functions)

elements or entries

Reference: "Matrix Computations" by G.H. Golub, C.F. Van Loan (1996)

$$\begin{bmatrix} 2 & 0.4 & 8 \\ 5 & -32 & 0 \end{bmatrix} \leftarrow row$$

$$\begin{bmatrix} 2 & 0.4 & 8 \\ 5 & -32 & 0 \end{bmatrix} \leftarrow row$$

$$\begin{bmatrix} 5 & -2 & 1 \\ 3 & 0 & 4 \end{bmatrix}$$

$$\begin{bmatrix} 5 & -2 & 1 \\ 3 & 0 & 4 \end{bmatrix}$$

$$f_{1}(x_{1}, x_{2}, ..., x_{n}) = 0 \qquad a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1}$$

$$f_{2}(x_{1}, x_{2}, ..., x_{n}) = 0 \qquad a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2}$$

$$\vdots \qquad a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2}$$

$$\vdots \qquad a_{n1}x_{1} + a_{n2}x_{2} + \dots + a_{nn}x_{n} = b_{n}$$

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} x_{1} \\ x_{2} \\ \vdots \\ x_{n} \end{bmatrix} = \begin{bmatrix} b_{1} \\ b_{2} \\ \vdots \\ b_{n} \end{bmatrix} \implies \boxed{\underline{Ax} = \underline{b}}$$

General Notations and Concepts

Matrix:
$$\underline{\underline{A}}, \underline{\underline{B}}$$

Vector: $\underline{a}, \underline{b}$
 $\underline{\underline{A}} = [a_{jk}] = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$
 $\underline{\underline{A}} \text{ or } a_{ij}$
Column (Variable)

m x n matrix m = n: square matrix

- a_{ii}: principal or main diagonal of the matrix.
 (important for simultaneous linear equations)
- <u>rectangular matrix</u> that is not square

Vectors
Row vector:
$$\underline{b} = [b_1, ..., b_m] \longrightarrow \underline{b}^T = \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix}$$
 Transpose
Column vector:
 $\underline{c} = \begin{bmatrix} c_1 \\ \vdots \\ c_m \end{bmatrix}$

Transposition

$$\underline{\underline{A}} (m \times n) \Rightarrow \underline{\underline{A}}^{T} (n \times m)$$

$$\underline{\underline{A}}^{T} = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{m2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{mn} \end{bmatrix}$$
Symmetric matrices:
$$\underline{\underline{A}}^{T} = \underline{\underline{A}} (a_{ij}^{T} = a_{ij})$$
Skew-symmetric matrices:
$$\underline{\underline{A}}^{T} = -\underline{\underline{A}} (a_{ij}^{T} = -a_{ij})$$

$$\Rightarrow Square matrices$$

Properties of transpose:

$$\underbrace{\left(\underline{A}^{\mathrm{T}}\right)^{\mathrm{T}}}_{\left(\underline{A}\underline{B}\underline{A}\right)^{\mathrm{T}}} = \underline{\underline{A}}^{\mathrm{T}} + \underline{\underline{B}}^{\mathrm{T}}, \ \underbrace{\left(\underline{A}\underline{\underline{B}}\right)^{\mathrm{T}}}_{\left(\underline{A}\underline{\underline{B}}\underline{C}\right)^{\mathrm{T}}} = \underline{\underline{B}}^{\mathrm{T}}\underline{\underline{A}}^{\mathrm{T}},$$

$$\underbrace{\left(\underline{k}\underline{\underline{A}}\right)^{\mathrm{T}}}_{\left(\underline{k}\underline{\underline{A}}\right)^{\mathrm{T}}} = \underline{k}\underline{\underline{A}}^{\mathrm{T}}, \ \underbrace{\left(\underline{A}\underline{\underline{B}}\underline{\underline{C}}\right)^{\mathrm{T}}}_{\left(\underline{A}\underline{\underline{B}}\underline{\underline{C}}\right)^{\mathrm{T}}} = \underline{\underline{C}}^{\mathrm{T}}\underline{\underline{\underline{B}}}^{\mathrm{T}}\underline{\underline{A}}^{\mathrm{T}}$$

Equalities of Matrices: $\underline{\underline{A}} = \underline{\underline{B}} (a_{ij} = b_{ij})$ same size

Matrix Addition: $\underline{\underline{C}} = \underline{\underline{A}} + \underline{\underline{B}} (c_{ij} = a_{ij} + b_{ij})$ same size

Scalar Multiplication: $(-k)\underline{\underline{A}} = -k\underline{\underline{A}}$

$\underline{\underline{\underline{A}}}_{\underline{\underline{U}}} + \underline{\underline{\underline{B}}} = \underline{\underline{\underline{B}}}_{\underline{\underline{H}}} + \underline{\underline{\underline{M}}}_{\underline{\underline{W}}} = \underline{\underline{\underline{U}}}_{\underline{\underline{U}}} + \left(\underline{\underline{\underline{V}}}_{\underline{\underline{W}}} + \underline{\underline{\underline{W}}}\right)$	$c(\underline{\underline{A}} + \underline{\underline{B}}) = c\underline{\underline{A}} + c\underline{\underline{B}}$ $(c+k)\underline{\underline{A}} = c\underline{\underline{A}} + k\underline{\underline{A}}$
$\underline{\underline{\underline{A}}}_{\underline{\underline{A}}} + \underline{\underline{\underline{0}}}_{\underline{\underline{A}}} = \underline{\underline{\underline{A}}}_{\underline{\underline{A}}}$ $\underline{\underline{\underline{A}}}_{\underline{\underline{A}}} + (\underline{\underline{\underline{A}}}) = \underline{\underline{\underline{0}}}_{\underline{\underline{0}}}$	$c(k\underline{\underline{A}}) = (ck)\underline{\underline{A}}$

6.2. Matrix Multiplication

- Multiplication of matrices by matrices

$$\underline{\underline{A}}_{m \times m} \underline{\underline{B}}_{m \times l} = \underline{\underline{C}}_{n \times l} \qquad C_{ij} = \sum_{k=1}^{m} a_{ik} b_{kj}$$

(number of columns of 1^{st} factor \mathbf{A} = number of rows of 2^{nd} factor \mathbf{B})

Difference from Multiplication of Numbers

- Matrix multiplication is not commutative in general: $\underline{A}\underline{B} \neq \underline{B}\underline{A}$

- $\underline{\underline{A}}\underline{\underline{B}} = \underline{\underline{0}}$ does not necessarily imply $\underline{\underline{A}} = \underline{\underline{0}}$ or $\underline{\underline{B}} = \underline{\underline{0}}$ or $\underline{\underline{B}}\underline{\underline{A}} = \underline{\underline{0}}$
- $\underline{\underline{AC}} = \underline{\underline{AD}}$ does not necessarily imply $\underline{\underline{C}} = \underline{\underline{D}}$ (even when $\underline{\underline{A}} = \underline{0}$)

$$\begin{aligned} & (\underline{\mathbf{A}}\underline{\mathbf{A}})\underline{\underline{\mathbf{B}}} = \mathbf{k} (\underline{\mathbf{A}}\underline{\underline{\mathbf{B}}}) = \underline{\underline{\mathbf{A}}} (\mathbf{k}\underline{\underline{\mathbf{B}}}) \\ & \underline{\underline{\mathbf{A}}} (\underline{\underline{\mathbf{B}}\underline{\mathbf{C}}}) = (\underline{\underline{\mathbf{A}}}\underline{\underline{\mathbf{B}}})\underline{\underline{\mathbf{C}}} \\ & (\underline{\underline{\mathbf{A}}} + \underline{\underline{\mathbf{B}}})\underline{\underline{\mathbf{C}}} = \underline{\underline{\mathbf{A}}}\underline{\underline{\mathbf{C}}} + \underline{\underline{\mathbf{B}}}\underline{\underline{\mathbf{C}}} \end{aligned}$$

Special Matrices



Matrix can be decomposed into Lower & Upper triangular matrices \rightarrow LU decomposition

Special Matrices:

 $a_{ii} \neq 0, a_{ij} = 0 \ (i \neq j)$ Diagonal matrix $a_{ij} = a_{ji}$ Symmetric matrix, \underline{I} or $I_{ii} = 1 \ (I_{ij} = 0, i \neq j)$ Identity (or unit) matrix

Inner Product of Vectors

$$\underline{\mathbf{a}} \cdot \underline{\mathbf{b}} = \begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 & \cdots & \mathbf{a}_n \end{bmatrix} \begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \\ \vdots \\ \mathbf{b}_n \end{bmatrix} = \sum_{k=1}^n \mathbf{a}_k \mathbf{b}_k$$

Product in Terms of Row and Column Vectors: $A_{\underline{\underline{B}}_{m \times n}} = C_{\underline{\underline{B}}_{m \times p}} = C_{\underline{\underline{B}}_{m \times p}}$

 $c_{jk} = \underline{a}_j \cdot \underline{b}_k$ (*j*th first row of **A**).(*k*th first column of **B**)

$$\underline{A}\underline{B} = \begin{bmatrix} \underline{a}_1 \cdot \underline{b}_1 & \underline{a}_1 \cdot \underline{b}_2 & \cdots & \underline{a}_1 \cdot \underline{b}_p \\ \underline{a}_2 \cdot \underline{b}_1 & \underline{a}_2 \cdot \underline{b}_2 & \cdots & \underline{a}_2 \cdot \underline{b}_p \\ \vdots & \vdots & \vdots & \vdots \\ \underline{a}_m \cdot \underline{b}_1 & \underline{a}_m \cdot \underline{b}_2 & \cdots & \underline{a}_m \cdot \underline{b}_p \end{bmatrix}$$

Linear Transformations

$$\underline{y} = \underline{\underline{A}}\underline{x}, \quad \underline{x} = \underline{\underline{B}}\underline{w}$$
$$\Rightarrow \underline{y} = \underline{\underline{A}}\underline{\underline{B}}\underline{w} = \underline{\underline{C}}\underline{w}$$

6.3. Linear Systems of Equations: Gauss Elimination

- The most important practical use of matrices: the solution of linear systems of equations Linear System, Coefficient Matrix, Augmented Matrix

$$\begin{array}{c} a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1} \\ a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2} \\ \vdots \\ a_{m1}x_{1} + a_{m2}x_{2} + \dots + a_{mn}x_{n} = b_{m} \end{array} \qquad \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} x_{1} \\ x_{2} \\ \vdots \\ x_{n} \end{bmatrix} = \begin{bmatrix} b_{1} \\ b_{2} \\ \vdots \\ b_{m} \end{bmatrix}$$
$$\Rightarrow \underline{Ax} = \underline{b} \qquad \underbrace{\underline{b} = \underline{0}: \text{ homogeneous system (this has at least one solution, i.e., } \underline{x} = \underline{0})}_{\underline{b} \neq \underline{0}: \text{ nonhomogeneous system}}$$
$$Augmented matrix \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \underline{b} = \underline{0}: \text{ homogeneous system} \end{bmatrix}$$

Ex. 1) Geometric interpretation: Existence of solutions



Gauss Elimination

- Standard method for solving linear systems
- The elimination of unknowns can be extended to large sets of equations. (Forward elimination of unknowns & solution through back substitution)

$$\begin{bmatrix} 1 & a'_{12} & a'_{13} & a'_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ - & - & - & - \\ a_{41} & - & - & a_{44} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b'_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} \implies \begin{bmatrix} 1 & a'_{12} & a'_{13} & a'_{14} \\ 0 & a'_{22} & a'_{23} & a'_{24} \\ - & - & - & - \\ a_{41} & - & - & a_{44} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b'_1 \\ b'_2 \\ b_3 \\ b_4 \end{bmatrix}$$

During this operations the first row: pivot row $(a_{11}: pivot element)$ And then second row becomes pivot row: a'₂₂ pivot element

$$\begin{bmatrix} 1 & a'_{12} & a'_{13} & a'_{14} \\ 0 & 1 & a'_{23} & a'_{24} \\ 0 & - & 1 & a'_{34} \\ 0 & - & - & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b'_1 \\ b'_2 \\ b'_3 \\ b'_4 \end{bmatrix}$$

 $x_{4} = b'_{4}, \ x_{3} + a'_{34} x_{4} = b'_{3} \rightarrow x_{3} = b'_{3} - a'_{34} x_{4}$ $x_{i} = b'_{i} - \sum_{j=i+1}^{N} a'_{ij} x_{j}$

Repeat back substitution, moving upward

Upper triangular form

Elementary Row Operation: Row-Equivalent Systems

- Interchange of two rows
- Addition of a constant multiple of one row to another row
- Multiplication of a row by a nonzero constant c
- Overdetermined: equations > unknowns
 Determined: equations = unknowns
 Underdetermined: equations < unknowns
- Consistent: system has at least one solution. Inconsistent: system has no solutions at all.
- Homogeneous solution: $x_h \leftarrow \underline{\underline{A}} \underline{x} = \underline{0}$ Nonhomogeneous solution: $x_p \leftarrow \underline{\underline{A}} \underline{x} = \underline{b}$ $\underline{\underline{X}}_p + \underline{\underline{X}}_h$ is also a solutions of the nonhomogeneous systems
- Homogeneous systems: always consistent (why? trivial solution exists, <u>x=0</u>)
 Theorem: A homogeneous system possess nontrivial solutions if the number of m of equations is less than the number of n of unknowns (m < n)

Echelon Form: Information Resulting from It

$$\begin{bmatrix} 3 & 2 & 1 \\ 0 & -1/3 & 1/3 \\ 0 & 0 & 0 \end{bmatrix} \text{ and } \begin{bmatrix} 3 & 2 & 1 & 3 \\ 0 & -1/3 & 1/3 & -2 \\ 0 & 0 & 0 & 12 \end{bmatrix}$$

$$a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1}$$

$$c_{22}x_{2} + \dots + c_{2n}x_{n} = b_{2}^{*}$$

$$\vdots$$

$$c_{rr}x_{r} + \dots + c_{rn}x_{n} = \widetilde{b}_{r}$$

$$0 = \widetilde{b}_{r+1}$$

$$\vdots$$

$$0 = \widetilde{b}_{m}$$

Existence and uniqueness of the solutions \rightarrow Next issue

Gauss-Jordan elimination: particularly well suited to digital computation

$$\begin{bmatrix} 1 & a'_{12} & a'_{13} & a'_{14} \\ 0 & 1 & a'_{23} & a'_{24} \\ 0 & - & 1 & a'_{34} \\ 0 & - & - & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b'_1 \\ b'_2 \\ b'_3 \\ b'_4 \end{bmatrix}$$
Multiplying the second row by a'_{12} and subtracting the second row from the first
$$\begin{bmatrix} 1 & 0 & a''_{13} & a''_{14} \\ 0 & 1 & a'_{23} & a'_{24} \\ 0 & - & 1 & a'_{34} \\ 0 & - & - & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b''_1 \\ b'_2 \\ b'_3 \\ b'_4 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b''_1 \\ b''_2 \\ b''_3 \\ b''_4 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b''_1 \\ b''_2 \\ b''_3 \\ b''_4 \end{bmatrix} \longrightarrow \begin{bmatrix} x_1 = b''_1 \\ x_2 = b''_2 \\ x_3 = b''_3 \\ x_4 = b''_4 \end{bmatrix}$$

- The most efficient approach is to eliminate all elements both above and below the pivot element in order to clear to zero the entire column containing the pivot element, except of course for the 1 in the pivot position on the main diagonal.

LU-Decomposition

Gauss elimination:

- Forward elimination + back-substitution (computation effort ↑)
- Inefficient when solving equations with the same coefficient A, but with different rhs constants B

LU Decomposition:

- Well suited for those situations where many rhs ${f B}$ must be evaluated for a single value of ${f A}$
- \rightarrow Elimination step can be formulated so that it involves only operations on the matrix of coefficient **A**.
- Provides an efficient means to compute the matrix inverse.

(1) LU Decomposition $\underline{\underline{A}} \underline{\underline{x}} = \underline{\underline{B}}$

- LU decomposition separates the time-consuming elimination of A from the manipulations of rhs B.

 \rightarrow once A has been "decomposed", multiple rhs vectors can be evaluated effectively.

• Overview of LU Decomposition

$$\underline{\underline{Ax}} - \underline{\underline{B}} = \underline{0}$$
-Upper triangular form:

$$\begin{pmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} d_1 \\ d_2 \\ d_3 \end{pmatrix} \longrightarrow \underline{\underline{Ux}} - \underline{\underline{D}} = 0$$
- Assume lower diagonal matrix with 1's on the diagonal:

$$\underline{\underline{L}} = \begin{pmatrix} 1 & 0 & 0 \\ 1_{21} & 1 & 0 \end{pmatrix}$$

So that $\underline{L}(\underline{\underline{U}}\underline{x} - \underline{\underline{D}}) = \underline{\underline{A}}\underline{x} - \underline{\underline{B}}$ $\therefore \underline{\underline{L}}\underline{\underline{U}} = \underline{\underline{A}}, \underline{\underline{L}}\underline{\underline{D}} = \underline{\underline{B}}$

 Two-step strategy for obtaining solutions: LU decomposition step: A → L and U Substitution step: D from LD=B x from Ux=D

• LU Decomposition Version of Gauss Elimination a. Gauss Elimination: $\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$



Use $f_{21} = a_{21}/a_{11}$ to eliminate a_{21} $f_{31} = a_{31}/a_{11}$ to eliminate a_{31} $f_{32} = a'_{32}/a'_{22}$ to eliminate a_{32} \rightarrow upper triangular matrix form !

Store f's

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ f_{21} & a'_{22} & a'_{23} \\ f_{31} & f_{32} & a''_{33} \end{pmatrix} \qquad \underbrace{\underline{A}} \rightarrow \underbrace{\underline{L}} \underbrace{\underline{U}} \qquad \underbrace{\underline{U}} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a'_{22} & a'_{23} \\ 0 & 0 & a''_{33} \end{pmatrix} \qquad \underbrace{\underline{L}} = \begin{pmatrix} 1 & 0 & 0 \\ f_{21} & 1 & 0 \\ f_{31} & f_{32} & 1 \end{pmatrix}$$

b. Forward-substitution step: $\underline{\underline{L}}\underline{\underline{D}} = \underline{\underline{B}}$

$$d_i = d_i - \sum_{j=1}^{i-1} a_{ij} b_j$$
 for $i = 2, 3, ..., n$

Back-substitution step: (identical to the back-substitution phase of conventional Gauss elimination)

$$x_n = d_n / a_{nn} \& x_i = \frac{d_i - \sum_{j=i+1}^n a_{ij} x_j}{a_{ij}}$$
 for $i = n - 1, n - 2, ..., 1$

6.4. Rank of a Matrix: Linear Dependence. Vector Space

- Key concepts for existence and uniqueness of solutions

Linear Independence and Dependence of Vectors

Given set of m vectors: $\underline{a}_1, ..., \underline{a}_m$ (same size)

Linear combination: $c_1\underline{a}_1 + c_2\underline{a}_2 + \dots + c_m\underline{a}_m$ (c_j: any scalars)

 $\mathbf{c}_1 \underline{\mathbf{a}}_1 + \mathbf{c}_2 \underline{\mathbf{a}}_2 + \dots + \mathbf{c}_m \underline{\mathbf{a}}_m = \underline{\mathbf{0}}$

- Conditions satisfying above relation:

(1) (Only) all zero c_i 's: $\underline{a}_1, ..., \underline{a}_m$ are *linearly independent*.

(2) Above relation holds with scalars not all zero \rightarrow *linearly dependent*.

ex) $\underline{a}_1 = k_2 \underline{a}_2 + \dots + k_m \underline{a}_m$ (where $k_j = -c_j/c_1$)

Ex. 1) Linear independence and dependence

- Vectors can be expressed into linearly independent subset.

Rank of a Matrix

- Maximum number of linearly independent row vectors of a matrix A=[a_{ik}]: rank A

Ex. 3) Rank

$$\underline{\underline{A}} = \begin{bmatrix} 3 & 0 & 2 & 2 \\ -6 & 42 & 24 & 54 \\ 21 & -21 & 0 & -15 \end{bmatrix} \rightarrow \operatorname{rank} = 2$$

- rank **A**=0 iff **A**=**0**

<u>Theorem 1</u>: (rank in terms of column vectors) The rank of a matrix A equals the maximum number of linearly independent column vectors of A. $\rightarrow A$ and A^{T} same rank.

- Maximum number of linearly independent row vectors of **A**(*r*) cannot exceed the maximum number of linearly independent column vectors of **A**.

Ex. 4)
$$\begin{bmatrix} 2\\24\\0 \end{bmatrix} = \frac{2}{3} \begin{bmatrix} 3\\-6\\21 \end{bmatrix} + \frac{2}{3} \begin{bmatrix} 0\\42\\-21 \end{bmatrix}, \begin{bmatrix} 2\\54\\-15 \end{bmatrix} = \frac{2}{3} \begin{bmatrix} 3\\-6\\21 \end{bmatrix} + \frac{29}{21} \begin{bmatrix} 0\\42\\-21 \end{bmatrix}$$

Vector Space, Dimension, Basis

- Vector space: a set V of vectors such that with any two vectors <u>a</u> and <u>b</u> in V all their linear combination $\alpha \underline{a} + \beta \underline{b}$ are elements of V.

Let V be a set of elements on which two operations called vector addition and scalar multiplication are defined. Then V is said to be a vector space if the following ten properties are satisfied.

Axioms for vector addition

(i) If \underline{x} and \underline{y} are in V, then $\underline{x}+\underline{y}$ is in V. (ii) For all \underline{x} , \underline{y} in V, $\underline{x}+\underline{y} = \underline{y}+\underline{x}$ (iii) For all \underline{x} , \underline{y} , \underline{z} in V, $\underline{x}+(\underline{y}+\underline{z}) = (\underline{x}+\underline{y}) +\underline{z}$ (iv) There is a unique vector $\underline{0}$ in V such that $\underline{0} + \underline{x} = \underline{x} + \underline{0} = \underline{x}$

(v) For each <u>x</u> in V, there exists a vector $-\underline{x}$ such that $\underline{x}+(-\underline{x}) = (-\underline{x})+\underline{x}=0$

<u>Axioms for scalar multiplications</u> (vi) If k is any scalar and <u>x</u> is in V, then k<u>x</u> is in V (vii) $k(\underline{x}+\underline{y}) = k\underline{x} + k\underline{y}$ (viii) $(k_1+k_2)\underline{x} = k_1\underline{x} + k_2\underline{x}$ (ix) $k_1(k_2\underline{x}) = (k_1k_2)\underline{x}$ (x) 1x = x

Vector Space, Dimension, Basis

- **Subspace**: If a subset W of a vector space V is itself a vector space under the operations of vector addition and scalar multiplication defined on V, then W is called a subspace of V.

(i) If \underline{x} and \underline{y} are in W, then $\underline{x}+\underline{y}$ is in W.

(ii) If \underline{x} is in W and k is any scalar, then \underline{kx} is W.

- **Dimension**: (dim V) the maximum number of linearly independent vectors in V.
- Basis for V: a linearly independent set in V consisting of a maximum possible number of vectors in V. (number of vectors of a basis for V = dim V)
- Span: the set of linear combinations of given vectors <u>a</u>₁, ..., <u>a</u>_p with the same number of components (Span is a vector space)

Ex. 5) Consider a matrix **A** in Ex.1.: vector space of dim 2, basis \underline{a}_1 , \underline{a}_2 or \underline{a}_1 , \underline{a}_3

- Row space of A: span of the row vectors of a matrix A Column space of A: span of the column vectors of a matrix A
- **Theorem 2**: The row space and the column space of a matrix **A** have the same dimension, equal to rank **A**.

Invariance of Rank under Elementary Row Operations

Theorem 3: Row-equivalent matrices Row-equivalent matrices have the same rank. (Echelon form of **A**: no change of rank property)

Ex. 6)
$$\underline{A} = \begin{bmatrix} 3 & 0 & 2 & 2 \\ -6 & 42 & 24 & 54 \\ 21 & -21 & 0 & -15 \end{bmatrix} \Rightarrow \begin{bmatrix} 3 & 0 & 2 & 2 \\ 0 & 42 & 28 & 58 \\ 0 & 0 & 0 & 0 \end{bmatrix} \text{ rank } \mathbf{A}=2$$

- → Practical application of rank in connection with the linearly independence and dependence of the vectors
- **<u>Theorem 4</u>**: p vectors $\underline{x}_1, ..., \underline{x}_p$, (with n components) are linearly independent if the matrix with row vectors $\underline{x}_1, ..., \underline{x}_p$ has rank p: they are linearly dependent if that rank is less than p.

Theorem 5: p vectors with n < p components are always linearly dependent.

Theorem 6: The vector space Rⁿ consisting of all vectors with n components has dimension n.

6.5. Solutions of Linear Systems: Existence, Uniqueness, General Form

Theorem 1: Fundamental theorem for linear systems **(a) Existence**: m equations in n unknowns

$$a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1}$$

$$a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2}$$

$$\vdots$$

$$a_{m1}x_{1} + a_{m2}x_{2} + \dots + a_{mn}x_{n} = b_{m}$$

has solutions iff the coefficient matrix ${\bm A}$ and the augmented matrix \widetilde{A} have the same rank.

- (b) Uniqueness: above system has precisely one solution iff this common rank r of A and \widetilde{A} equals n.
- (c) Infinitely many solutions: If rank of A = r < n, system has infinitely many solutions.
- (d) Gauss elimination: If solutions exist, they can all be obtained by the Gauss elimination.

The Homogeneous Linear System

Theorem 2: Homogeneous system

- A homogeneous linear system always has the trivial solution, $x_1=0,..., x_n=0$

$$a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = 0$$

$$a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = 0$$

$$\vdots$$

$$a_{m1}x_{1} + a_{m2}x_{2} + \dots + a_{mn}x_{n} = 0$$

- Nontrivial solutions exist iff rank A<n.
- If rank A=r<n, these solutions, together with <u>x=0</u>, form a vector space of dimension n-r, called the solution space of above system.
- If \underline{x}_1 and \underline{x}_2 are solution vectors, then $\underline{x} = c_1 \underline{x}_1 + c_2 \underline{x}_2$ is also solution vector.

Theorem 3: A homogeneous linear system with fewer equations than unknowns always has nontrivial solutions.

The Nonhomogeneous Linear System

Theorem 4: If a nonhomogeneous linear system of equations of the form Ax=b has solutions, then all these solutions are of the form

 $\underline{x} = \underline{x}_0 + \underline{x}_h$ (\underline{x}_0 is any fixed solution of $\underline{Ax} = \underline{b}$, \underline{x}_h : solution of homogeneous system) *Ch. 6: Linear Algebra 動공수학*

6.6. Determinants. Cramer's Rule

- Impractical in computations, but important in engineering applications (eigenvalues, DEs, vector algebra, etc.)
- associated with an nxn square matrix

Second-order Determinants

$$D = \det \underline{\underline{A}} = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} = a_{11}a_{22} - a_{12}a_{21}$$

1

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Ex. 2) Cramer's rule:

$$\begin{aligned} \frac{a_{11}x_1 + a_{12}x_2 = b_1}{a_{21}x_1 + a_{22}x_2 = b_2} & x_1 = \frac{\begin{vmatrix} b_1 & a_{12} \\ b_2 & a_{22} \end{vmatrix}}{D} = \frac{b_1 a_{22} - a_{12} b_2}{D}, x_2 = \frac{\begin{vmatrix} a_{11} & b_1 \\ a_{21} & b_2 \end{vmatrix}}{D} = \frac{a_{11} b_2 - a_{21} b_1}{D} \end{aligned}$$

Third-order Determinants

$$D = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{21} \begin{vmatrix} a_{12} & a_{13} \\ a_{32} & a_{33} \end{vmatrix} + a_{31} \begin{vmatrix} a_{12} & a_{13} \\ a_{22} & a_{23} \end{vmatrix}$$

Ex. 3) Cramer's rule

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2$$

$$x_1 = \frac{D_1}{D}, \dots D_1 = \frac{\begin{vmatrix} b_1 & a_{12} & a_{13} \\ b_2 & a_{22} & a_{23} \end{vmatrix}}{D}$$

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Determinant of Any Order n

$$D = \det \underline{A} = \begin{vmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{vmatrix}$$

$$D = a_{jl}C_{jl} + a_{j2}C_{j2} + \dots + a_{jn}C_{jn} \quad (j = 1, 2, \dots, n)$$

$$D = a_{1k}C_{1k} + a_{2k}C_{2k} + \dots + a_{nk}C_{nk} \quad (k = 1, 2, \dots, n)$$

$$C_{jk} = (-1)^{j+k} \underbrace{M}_{jk} \qquad D = \sum_{k=1}^{n} (-1)^{j+k} a_{jk} \underbrace{M}_{jk} \quad (j = 1, 2, \dots, n)$$

Cofactor of a_{jk} in D
$$D = \sum_{j=1}^{n} (-1)^{j+k} a_{jk} \underbrace{M}_{jk} \quad (k = 1, 2, \dots, n)$$

Ex. 4) Third-order determinant

$$\mathbf{M}_{21} = \begin{vmatrix} a_{12} & a_{13} \\ a_{32} & a_{33} \end{vmatrix}, \ \mathbf{C}_{21} = -\mathbf{M}_{21}$$

General Properties of Determinants

Theorem 1: (a) Interchange of two rows multiplies the value of the determinant by -1. (b) Addition of a multiple of a row to another row does not alter the value of the determinant.

(c) Multiplication of a row by c multiplies the value of the determinant by c.

Ex. 7) Determinant by reduction to triangular form

$$D = \begin{vmatrix} 2 & 0 & -4 & 6 \\ 4 & 5 & 1 & 0 \\ 0 & 2 & 6 & -1 \\ -3 & 8 & 9 & 1 \end{vmatrix} \Rightarrow \begin{vmatrix} 2 & 0 & -4 & 6 \\ 0 & 5 & 9 & -12 \\ 0 & 0 & 2.4 & 3.8 \\ 0 & 0 & 0 & 47.25 \end{vmatrix}$$

<u>Theorem 2</u>: (d) **Transposition** leaves the value of a determinant unaltered.

(e) A zero row or column renders the value of a determinant zero.

(f) Proportional rows or columns render the value of a determinant zero. In particular,

a determinant with two identical rows or columns has the value zero.

General Properties of Determinants

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(b) Addition of a multiple of a row to another row does not alter the value of the determinant.

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 $\det(\underline{k\underline{A}}) = k^n \det \underline{\underline{A}}$

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In particular, a determinant with two identical rows or columns has the value zero.

Rank in Terms of Determinants

- Rank ~~~ determinants

<u>Theorem 3</u>: An m x n matrix $\mathbf{A}=[a_{jk}]$ has rank $r \ge 1$ iff \mathbf{A} has an r x r submatrix with nonzero determinant, whereas the determinant of every square submatrix with r+1 or more rows that \mathbf{A} has is zero.

- If **A** is square, n x n, it has rank n iff det $A \neq 0$.

Cramer's Rule

- Not practical in computations, but theoretically interesting in DEs and others

Theorem 4: (a) Linear system of n equations in the same number of unknowns, <u>x</u>

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n$$

If this system has a nonzero coefficient determinant D=det **A**, it has precisely one solution.

$$x_1 = \frac{D_1}{D}, x_2 = \frac{D_1}{D}, \dots, x_2 = \frac{D_n}{D}$$

(b) If the system is homogeneous and $D\neq 0$, it has only the trivial solution <u>x</u>=<u>0</u>. If D=0, the homogeneous system also has nontrivial solutions.

6.7. Inverse of a Matrix: Gauss-Jordan Elimination

 $\underline{\underline{A}}\underline{\underline{A}}^{-1} = \underline{\underline{A}}^{-1}\underline{\underline{A}} = \underline{\underline{I}}$

If A has an inverse, then A is a nonsingular matrix (unique inverse !)
 no inverse, ~~ a singular matrix.

Theorem 1: Existence of the inverse

The inverse A^{-1} of an n x n matrix A exists iff rank A=n, hence iff det $A\neq 0$. Hence A is nonsingular if rank A = n, and is singular if rank A < n.

Determination of the Inverse

- n x n matrix $\mathbf{A} \rightarrow$ n x n identity matrix I, I matrix $\rightarrow \mathbf{A}^{-1}$

$$(\underline{\underline{A}} \mid \underline{\underline{I}}) = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \mid 1 & 0 & 0 & 0 \\ a_{21} & a_{22} & \cdots & a_{2n} \mid 0 & 1 & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots \mid a_{n1} & a_{n2} & \cdots & a_{nn} \mid 0 & 0 & 0 & 1 \end{pmatrix} \qquad (\underline{\underline{A}} \mid \underline{\underline{I}}) \Rightarrow (\underline{\underline{I}} \mid \underline{\underline{A}}^{-1})$$

Matrix Inverse

$$\underline{\underline{A}}\underline{\underline{A}}^{-1} = \underline{\underline{A}}^{-1}\underline{\underline{A}} = \underline{\underline{I}}$$

a. Calculating the inverse

- The inverse can be computed in a column-by-column fashion by generating solutions with unit vectors as the rhs constants.

$$\underline{b} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$
 resulting solution will be
the first column of the matrix inverse.

 $\underline{b} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \dots \text{ the second column of the matrix inverse}$

→ Best way: use the LU decomposition algorithm (evaluate multiple rhs vectors)

	Invouce nuchlem
c inverse problem	
	and the second second second second
	implicit double precision (a-h.o-z)
	parameter (p=500)
	parameter (n=500)
	5. 27H 10 101
	double precision bb(n,n),bbi(n,n)
	integer indx(n)
	incout your program
ι	Insert your program
C	
c Inu	verse matrix
c bb	> bbi
C	
•	
	do 112 1=1,n
	do 113 j=1,n
	bbi(i,j) = 0.d0
113	continue
	bbi(i,i) = 1.d0
440	
112	concine
	<pre>call ludcmp(bb,n,indx,dtmp)</pre>
	do 114 j=1,n
	call lubksb(bb,n,indx,bbi(1,i))
114	continue
	incout your program
c insert your program	
	stop
	end

b. Matrix inversion by Gauss-Jordan elimination

The square matrix A^{-1} assumes the role of the column vector of unknown x, while square matrix I assumes the role of the rhs column vector **B**.

$$\begin{pmatrix} 2 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 2 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1/2 & 1/2 \\ 1 & 2 & 1 \\ 1 & 1 & 2 \end{pmatrix} \begin{pmatrix} 1/2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1/2 & 1/2 \\ 0 & 3/2 & 1/2 \\ 0 & 1/2 & 3/2 \end{pmatrix} \begin{pmatrix} 1/2 & 0 & 0 \\ -1/2 & 0 & 0 \\ -1/2 & 0 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 3/4 & -1/4 & -1/4 \\ -1/4 & 3/4 & -1/4 \\ -1/4 & -1/4 & 3/4 \end{pmatrix}$$

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$$\vec{g} \not\in \vec{q} \not\in \vec{q}$$

Some Useful Formulas for Inverse

<u>Theorem 2</u>: The inverse of a nonsingular n x n matrix $\mathbf{A} = [a_{ik}]$ is given by

$$\underline{\underline{A}}^{-1} = \frac{1}{\det \underline{\underline{A}}} \begin{bmatrix} A_{jk} \end{bmatrix}^{T} = \frac{1}{\det \underline{\underline{A}}} \begin{bmatrix} A_{11} & A_{21} & \cdots & A_{n1} \\ A_{12} & A_{22} & \cdots & A_{n2} \\ \vdots & \vdots & \ddots & \vdots \\ A_{1n} & A_{2n} & \cdots & A_{nn} \end{bmatrix}$$

where A_{ik} is the cofactor of a_{ik} in det **A**.

$$\underline{\underline{A}} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \Rightarrow \underline{\underline{A}}^{-1} = \frac{1}{\det \underline{\underline{A}}} \begin{bmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{bmatrix}$$

Ex. 3) For 3 x 3 matrix

Diagonal matrices A have an inverse iff all a_{jj}≠0. Then A⁻¹ is diagonal with entries 1/a₁₁, ..., 1/a_{nn}.

Ex. 4) Inverse of a diagonal matrix

 $- (\underline{\underline{A}}\underline{\underline{C}})^{-1} = \underline{\underline{\underline{C}}}^{-1}\underline{\underline{\underline{A}}}^{-1}$

Vanishing of Matrix Products. Cancellation Law

- Matrix multiplication is not commutative in general: $\underline{\underline{AB}} \neq \underline{\underline{BA}}$
- $\underline{\underline{A}\underline{B}} = \underline{\underline{0}}$ does not necessarily imply $\underline{\underline{A}} = \underline{\underline{0}}$ or $\underline{\underline{B}} = \underline{\underline{0}}$ or $\underline{\underline{B}}\underline{\underline{A}} = \underline{\underline{0}}$
- $\underline{\underline{AC}} = \underline{\underline{AD}}$ does not necessarily imply $\underline{\underline{C}} = \underline{\underline{D}}$ (even when **A=0**)

Theorem 3: Cancellation law

- Let **A**, **B**, **C** be n x n matrices. Then
- (a) If rank A=n and AB=AC, then B=C
- (b) If rank A=n, then AB=0 implies B=0. Hence if AB=0, but A≠0 as well as B≠0, then rank A < n and rank B < n.</p>
- (c) If **A** is singular, so are **BA** and **AB**.

Determinants of Matrix Products

Theorem 4: For any n x n matrices A and B

 $\det(\underline{\underline{A}\underline{B}}) = \det(\underline{\underline{B}\underline{A}}) = \det\underline{\underline{A}}\det\underline{\underline{B}}$